

Scripting the Internet of Things

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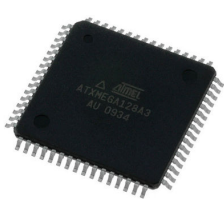
George Robotics Limited,
Cambridge, UK

PyCon AU, Melbourne, 12th August 2016



The Internet of Things?

IoT = Microcontrollers + wireless communications



- ▶ lighting: homes and office buildings
- ▶ heating and cooling houses
- ▶ traffic monitoring: sensors in/above roads
- ▶ farming: water levels, livestock tracking
- ▶ logistics: real-time tracking of shipping containers

End Nodes

The end nodes are the fingertips: sensors and actuators.

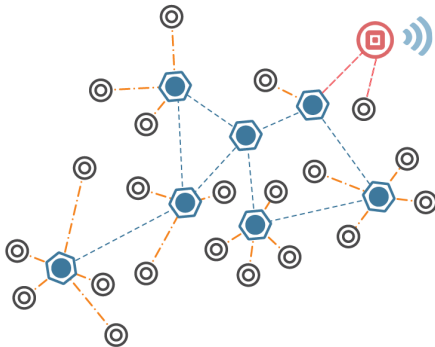


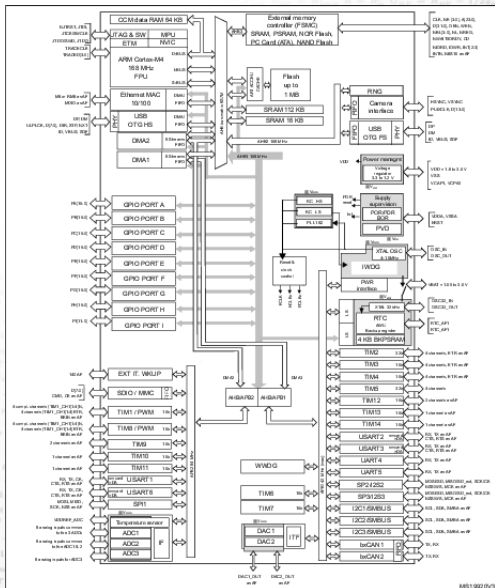
Image source: <http://www.mtechlog.com/2015/10/iot-routing-solution-for-wireless.html>

Image source: <http://www.omega.com/pptst/UWIR-2.html>

Complexity of hardware!

High-level scripting languages allow:

- ▶ easier to read/write code
- ▶ abstraction of HW
- ▶ rapid prototyping
- ▶ more portable code
- ▶ library reuse



Source: STM32F405 manual



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Lua 5.3.3
released

Programando em Lua
published

Lua Workshop 2016
to be held in San Francisco

PUC
RIO



```
function factorial(n)
```

```
    local x = 1
```

```
    for i = 2, n do
```

```
        x = x * i
```

```
    end
```

```
    return x
```

```
end
```

```
gpio.mode(1, gpio.OUTPUT)
```

```
gpio.write(1, gpio.HIGH)
```

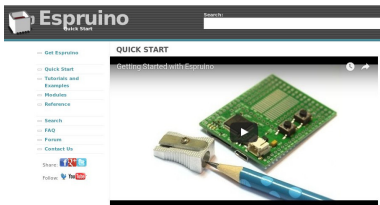
Pros: simple language, light-weight, fast

Cons: simple language, no native bit-wise ops, no integers (recently fixed!, eLua yet to catch up)

Uses in IoT: NodeMCU ESP8266 board

JavaScript

www.espruino.org, jerryscript.net, www.tessel.io, duktape.org



JerryScript: JavaScript engine for the Internet of Things



```
setInterval(function() {  
  digitalWrite(LED1, Math.random()>0.5);  
}, 20);
```

Pros: very popular language, large community, simple but powerful

Cons: some crazy semantics, callback-based, all numbers are floats

Uses in IoT: Espruino boards, ESP8266, Tessel boards, ...

Ruby

www.ruby-lang.org

mruby.org



Ruby

A PROGRAMMER'S BEST FRIEND

```
class Integer
  def factorial
    f = 1; for i in 1..self; f *= i; end; f
  end
end
```

Pros: popular language, lots of features and libraries

Cons: no proper support for microcontrollers

Uses in IoT: none yet?



mruby is the lightweight implementation of the Ruby language complying with part of the ISO standard.
mruby can be linked and embedded within your application.



Is it possible to put Python on a microcontroller?

Why is it hard?

- ▶ Very little memory (RAM, ROM) on a microcontroller.



Motivation for using Python:

- ▶ High-level language with powerful features (classes, list comprehension, generators, exceptions, ...) and libraries.
- ▶ Large existing community.
- ▶ Very easy to learn, powerful for advanced users: shallow but long learning curve.
- ▶ Ideal for microcontrollers: native bitwise operations, procedural code, distinction between int and float, robust exceptions.
- ▶ Lots of opportunities for optimisation (Python is *compiled*).

Why can't we use CPython? (or PyPy?)

- Integer operations:

Integer object (max 30 bits): 4 words (16 bytes)

Preallocates 257+5=262 ints → 4k RAM!

Could ROM them, but that's still 4k ROM.

And each integer outside the preallocated ones would be another 16 bytes.

- Method calls:

led.on(): creates a bound-method object, 5 words (20 bytes)

led.intensity(1000) → 36 bytes RAM!

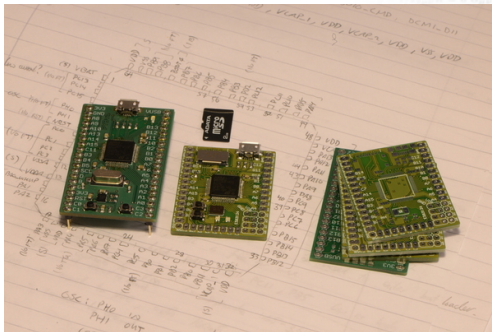
- For loops: require heap to allocate a range iterator.

MicroPython: Python for microcontrollers (and embedded systems, constrained environments, IoT, ...)

Crowdfunding via Kickstarter

Kickstarter is a good way to see if your idea has traction, or not.

- ▶ 30th April 2013: start!
- ▶ 17th September: flashing LED with button in bytecode Python.
- ▶ 21st October: REPL, filesystem, USB VCP and MSD on PYBV2.



1 weekend to make the video.

Kickstarter launched on 13 November 2013, ran for 30 days.

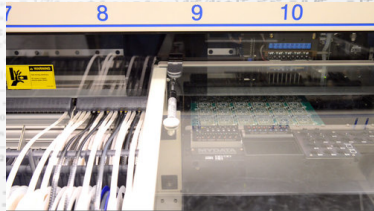
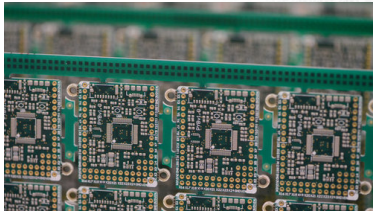
Total backers: 1,931

Total raised: £97,803 (\$180k)

Officially finished 12 April 2015.

Manufacturing

Jaltek Systems, Luton UK — manufactured 13,000+ boards.



It's all about the RAM

If you ask me ‘**why is it done that way?**’,
I will most likely answer: ‘**to minimise RAM usage.**’

- ▶ Interned strings, most already in ROM.
- ▶ Small integers stuffed in a pointer.
- ▶ Optimised method calls (thanks PyPy!).
- ▶ Range object is optimised (if possible).
- ▶ Python stack frames live on the C stack.
- ▶ ROM absolutely everything that can be ROMed!
- ▶ Garbage collection only (no reference counts).
- ▶ Exceptions implemented with custom `setjmp/longjmp`.

GitHub and the open-source community

<https://github.com/micropython>

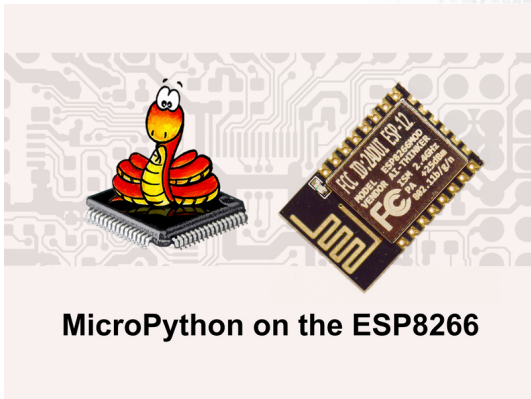


MicroPython is a *public* project on GitHub.

- ▶ A global coding conversation.
- ▶ Anyone can clone the code, make a fork, submit issues, make pull requests.
- ▶ MicroPython has over 3500 “stars” (top 0.02%), and more than 740 forks.
- ▶ Contributions come from many people (120+), with many different systems.
- ▶ Leads to: more robust code and build system, more features, more supported hardware.
- ▶ Hard to balance inviting atmosphere with strict code control.

A big project needs many contributors, and open-source allows such projects to exist.

And then went back for more...



MicroPython on the ESP8266

Kickstarter #2 was a *pure software* campaign.

Finished on 2nd March 2016 with 1384 backers, £28,334 (\$50k).

Live Demo!

MicroPython brings Python to resource-limited systems.

It allows rapid development of IoT applications.

Future development:

- ▶ continued development of ESP8266 port
- ▶ support for IoT: sensors, umqtt
- ▶ improved (micro)asyncio support
- ▶ optimise multithreading
- ▶ more features for the micro:bit, further ESA work

micropython.org

forum.micropython.org

github.com/micropython

